

IMERY WATSON

Conceptual Artist, Pre-Visualization Artist

SHORT BIOGRAPHY

Imery Watson is an artist with over 10 years experience on high profile film and art projects. He holds a Bachelor of Design Degree in Visual Communications. He enjoys travel and the inspiration that it offers. Originally from New Zealand where his career began, he has branched out and has worked in London, England and the multiple cities in the United States. He is currently based in Los Angeles. He is, however happy to work remotely and does so on a regular basis.

He is passionate about concept art and art department work in general and is always open to new creative opportunities. With his broad range of experience in both pre and post production, and a strong conceptual basis, he is able to make valuable contributions to the development of any project.

KEY SKILLS

- Visually interpreting scripts with mood boards, sketches and presentation art.
- Concept illustration, using both painting and 3d
- Animated previs, with an emphasis on composition and storytelling
- Communicating with directors, production designers and visual effects supervisors to help realize the creative vision of the project
- Detail oriented, but considers each piece in its larger context
- Strongly conceptual, meaning each design is the result of an intellectual process
- Hold clear overview of the filmmaking process, which allows for better decision-making, earlier on
- Ability to scale and work a task to a specific timeframe
- Strong lateral thinking

SOFTWARE

- Fluent in Photoshop, Maya, Zbrush, Shake, Final Cut

Picks up new software and techniques easily and enjoys learning new software that might suit the design challenge best

SPECIALITIES

- Early visual development of pitch images and material based on the script or treatment.
- Set design and visualization with reference to real world constraints.
- Visual effects sequence design and art direction with consideration of the technical aspects involved, including digital matte painting and set extension.

Music video direction, including written and visual treatments and graphic design approaches.

Intention:

Imery enjoys solving design problems in surprising and elegant ways. His focus is in applying his intellectual design process and experience to the creative challenges of pre-production and execution. Imery is open to, and enjoys, all opportunities for a creative interface.

WORK HISTORY

FILMS AND COMMERCIALS

The Lord of the Rings : The Fellowship of the Ring

The Lord of the Rings : The Two Towers

POSITION HELD

previs artist visual development

previs artist lead environment td

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WORK HISTORY (CONT)

FILMS AND COMMERCIALS

The Lord of the Rings : The Return of the King

Batman Begins

Flyboys

The Golden Compass

World Trade Center

Hot Fuzz

Atonement

Harry Potter 5: The Order of the Phoenix

Inkheart

Sweeney Todd

The Imaginarium of Dr. Parnassus

The Color of Magic

Kingdom Come

Wake the Dead

Gulliver's Travels

Paradise Lost

Alice in Wonderland

Citroën Commercial

Beyoncé Concert Tour

The Darkest Hour

Medal of Honor Team

The Wind In The Willows

Battleship

Sloup

In 2006 Imery conceived and produced an Animated Music Video for renowned Japanese ambient musician Susumu Yokota. To date, it has been featured in the Sonar Music Festival 2007, Barcelona. Pictoplasma: Characters in Motion Festival and Publication 2007, Berlin. Stash magazine (showcase of animation, VFX and motion graphics), Issue #37, 2008. Anima Festival, Brussels, 2008. And the Museek Festival, St. Petersburg, 2009.

POSITON

previs artist, lead environment td

lead environment td

lead environment td

pitch concept artist, previs artist

concept artist

mattepainter

concept artist

concept artist, visual development

concept artist

concept artist, mattepainter

pitch concept artist

concept artist

concept artist

concept artist

concept artist

concept artist

previs artist

concept artist

concept artist, previs artist, matte painter

pitch concept artist

concept artist

pitch concept artist

previs artist